



Safer Internet Day 2024

'Inspiring change? Making a difference, managing influence and navigating change online'

On Tuesday 6th February, the school marked Safer Internet Day. Safer Internet Day is an annual event dedicated to raising awareness about online safety and encouraging the responsible use of the internet by young people. This year, the aims of the day were to explore young people's perspective on new and emerging technology and recognise that things online can influence and change the way young people think, feel and act both online and offline. The learning undertaken by each year group has been shared below.

There is an opportunity for parents and carers to take part in an online safety workshop led by South West Grid for Learning on Tuesday 27th February between 9-10:30am. Please register your interest for this below:

[Registration for online safety workshop](#)

Nursery

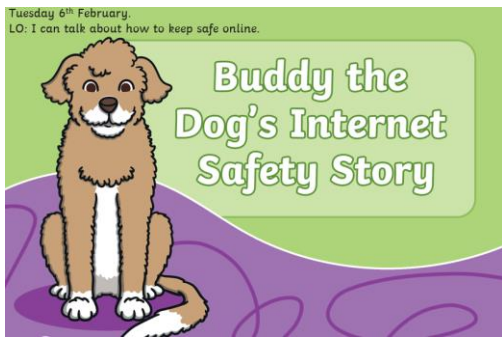
As part of our Internet Safety Day, we looked at 'Buddy the dog's internet safety story'. We talked through this as a whole class and thought about how we stay safe online. We enjoyed learning about Buddy the dog and how to keep safe when using a tablet.



Reception

As part of our Internet Safety Day, we looked at 'Buddy the dog's internet safety story'. We talked about this as a whole class and looked at different scenarios about a boy called Ben and his family. Ben was bought an ipad by his Grandma and he asked his dog Buddy what the right thing to do was. We enjoyed learning about Ben's story and could relate to this. We talked about what we enjoy doing online: we enjoy playing games, watching videos and shows and learning activities including phonics and maths games.

We really enjoyed learning the 'use your tablet safely' song and we sang this as a whole class. We discussed how to keep safe online and they were able to share different way we do, including talking to an adult or a grown up.



Year 1

As part of Safer Internet Day 2024, we looked at what the internet is and what we do on it. This included MyMaths, Numbots, playing games, sending messages and watching videos. We then discussed and thought about what we could do instead of going on to the internet. So instead of sending our friend a message, we could go and visit them. Instead of playing football computer games, we could go and play football ourselves outside.

We then read a story about two children who had been tricked online to send a special animal in the game rather than use the 'swap' button. We discussed how the children felt after being tricked and what the children should have done. We learned that we need to tell our grown-ups whenever something changes online or we are worried about something that has happened. We learned about the 'report' and 'block' functions within games.

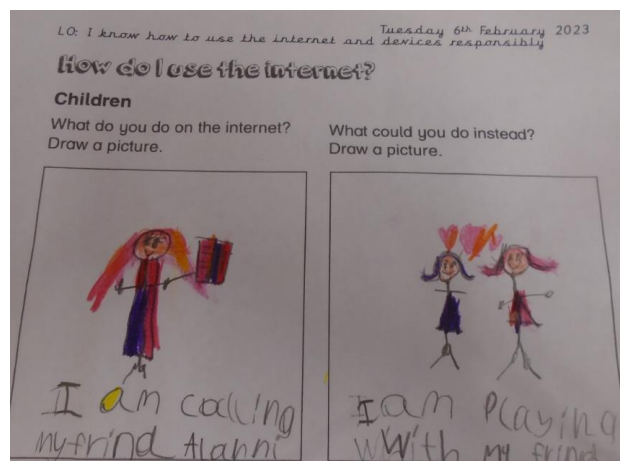


LO: I know how to use the internet and devices responsibly



<https://www.bbc.co.uk/bitesize/articles/gqwnshk>

What do we use to go on to the internet?



Year 2

For Safer Internet Day this year, we read a story about Mo and Jaz that taught us what to do if we ever see something that makes us feel uncomfortable on the internet. We learnt that we can always turn something off, for example a video, and then talk to our trusted adults. Once we read and discussed the story, we answered questions about it.

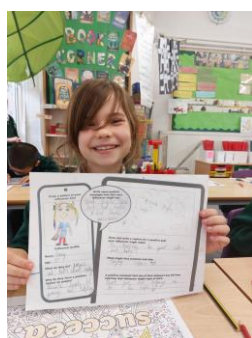
After that, we enjoyed looking at technology from the past and present. We put the different types of technology in chronological order and compared the similarities, differences and how things have changed.



Year 3

This year for Safer Internet Day, Year 3 have discussed 'Cyber SMARTS': how to stay safe whilst using the internet and technology. We discussed how some apps are not age appropriate and that some content that we find on the internet can be harmful.

Then we took on the role of an Influencer. We explained what the role of an influencer is and how they can have a positive or negative impact on the ways in which people think. We discussed the types of media that we engage with, from streaming platforms, gaming and YouTube. After this, we created our own avatar for an Influencer and stated what our message would be to our followers.

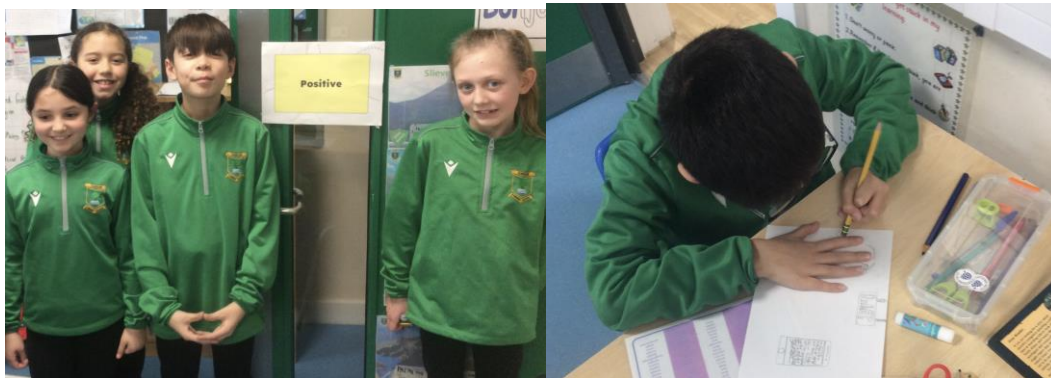


Year 4

We discussed the many different positive and negative influences the internet can have on its users. After this, we completed a task reflecting on different scenarios and decided whether these scenarios would influence us in a positive or a negative way.

Furthermore, we considered the importance of being careful when using the internet. We collated our top tips to keep safe online before creating a poster to show what we'd learned. Top tips we discussed:

- Take breaks from screen time
- Don't share personal information
- Ask for permission before posting photos of others
- Think about the impact of comments made online.



Year 5

As part of Safer Internet Day, we defined what blogging and vlogging are. We also learned that people are paid to endorse products when using the internet to blog or vlog. Because of this, we spoke about the need to use our critical thinking skills when accessing online content in order to reach our own conclusions when being told to purchase something that's being shown online. To reinforce this learning, we created a rap, rhyme or slogan in groups to remind us of the strategies we should use before making a decision to buy a product seen online. An example can be read below:

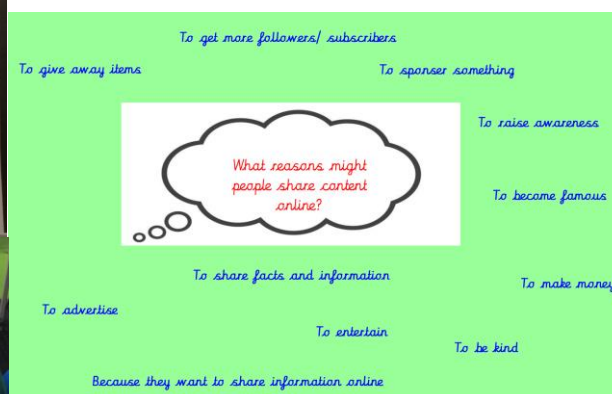
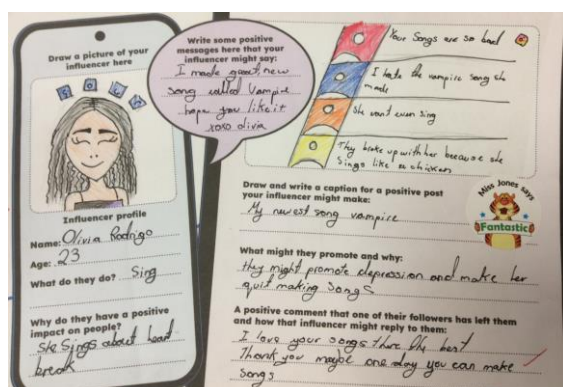
Don't know if a vlogger is actually trying to be a flogger?

Don't be a fool and follow the rules.

Ask a grown-up and then you'll be in luck!

Or check another source to not feel remorse.

We also discussed the idea of an influencer and how these can have a positive and negative influence on people. We concluded our afternoon by creating our own influencer who used their online platform for good reasons such as to raise money for charity or teach people a skill.



Year 6

In Year 6, we spoke a lot about social networking. We discussed the positives and negatives of social networking as well as the minimum age requirements and why these might be in place. We were introduced to legislation in place to protect people when using social networking as well. We then went on to discuss

how we keep safe online and, in particular, how we can use social networks safely where age limits permit. We went on to create our own 'business cards' which detailed what we had learnt about keeping safe online.

Next, we looked at influencers: what they are, how they might do good work and also how they might have a negative impact on people. After establishing what makes a good influencer, we then designed our own influencers, including writing some positive messages that our influencers might say and considering the sorts of things they might promote and why.

