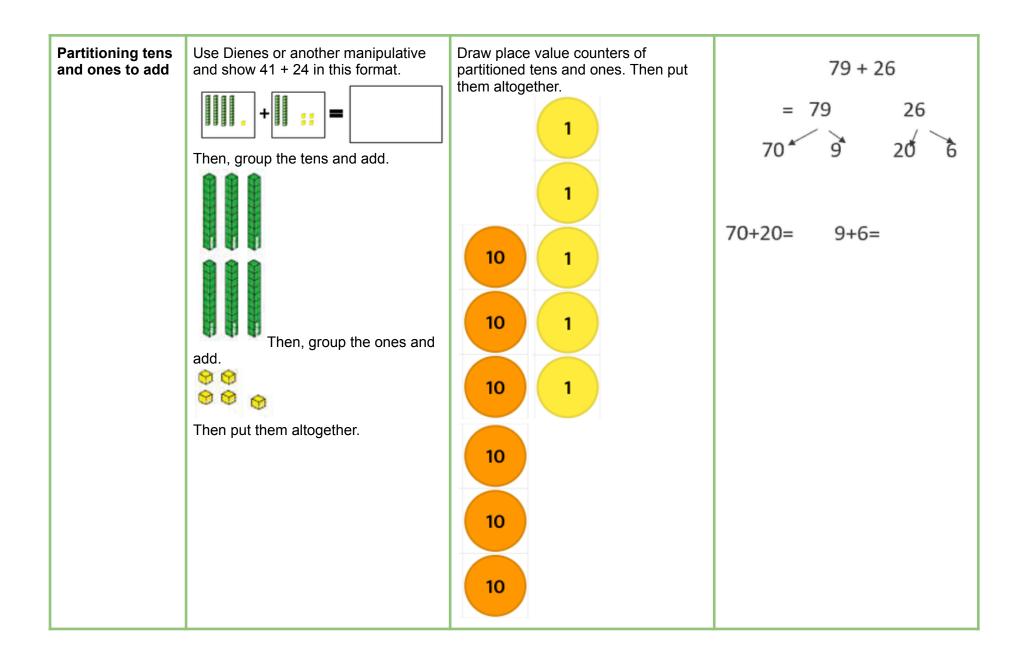
Progression in the Teaching of Calculations				
ADD IT!				
Objective/ strategy	Concrete - build it/ use it!	Pictorial - draw it!	Abstract - solve it!	
Combine two parts to make a part-part-whole bar model.	Whole Part Part Part		5+5=10 10=5+5 5 add 5 is equal to 10 10 is equal to 5 add 5 7+3=10 3+7=10 10=7+3 10=3+7	
Starting at the greatest number and counting on	Start with the greatest amount of beads and count forwards in ones to find the total	7+4=11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 <th>7 + 4 = 11 Place the greatest number in your</th>	7 + 4 = 11 Place the greatest number in your	

Calculation guidance to develop Addition

in ones	Use counters on a number track to count on. 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 	Start at 7 as it is the greatest addend and count on in 4 jumps of one to find the sum.	head and count on 4. 11 = 7 + 4 Spot the relationship that both sides are worth the same amount.
Regrouping to make 10	6 + 5 = 11 which is 6 + 4 + 1 = 11	Use pictures or a number line. Regroup or partition the smaller number to make 10. 9 + 5 = 14 1 4 1 5 $1 6$ $1 7$ $1 8$ $1 9$ $20You could use a tens frame and drawin the dots to make 10 then continue.$	7 + 4 = 11 In your head, recognise the number bond $7 + 3 = 10$ then add one more on.
Adding 3 single digits	4 + 7 + 6 = 17 Use bead strings to put 4 + 6 together to make 10 then add on 7 more. Always look for number bonds if possible.	$ \begin{array}{c} \begin{array}{c} \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} $	4 + 7 + 6 = 17 Use the commutative law to move the addends. (4 + 6) + 7 = 17



Column method no regrouping	Use Dienes or place value counters to add tens and ones, before moving on.	hundreds tens ones //// /// 0 /// 0 0 6 9 9 Draw the tens and ones in a place value grid to add them. 1	21 + 42 = 63 42 $6 3$
Column method with regrouping - expanded into compact method	Use Dienes or place value counters.	Place value grids can be drawn into books with counters or Dienes represented.	Begin with the expanded form and all regrouped digits underneath. Then, move on to compact method. Then, adding decimal numbers with the
oompuot motirou		hundreds tens ones	same number of decimal places (in a
		/ //// 00000	relevant context e.g. money). Then,
			adding decimal numbers with different
			decimal places.
	● ●●●● ● ● ● ● ● ● 	6 6 3	
	000 00	1	

	Start with the lowest place value column and make 10 ones, then exchange for 1 ten and regroup underneath.		100+40+6 + <u>500+20+7</u> <u>+ +</u>
			$\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$
Adding fractions	Count forwards in fractional parts using objects and a number line.	Draw number lines for adding fractions and counting on in jumps of the given fraction.	Encourage children to spot the relationships between equivalent fractions in order to find a common denominator.

